

KEY INFO

- Dev.Play is organized by the Romanian Game Developers Association and is the only major game development conference taking place in Romania.
- The 8th took place on October 9-10, 2023, and attracted over 400 participants, from Romania and abroad.
- The Dev.Play 2023 Indie Festival was a live-streamed showcase of independent games from the region.
- Dev.Play's mission is to promote the Romanian & Eastern European game development industry, both locally and internationally, and to serve its participants as an opportunity for networking and learning.

Figures for 2023 edition

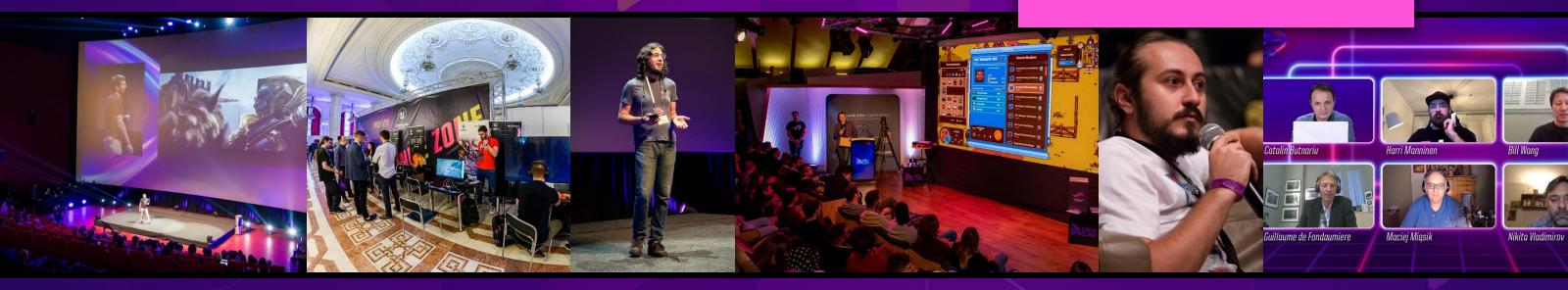
400 registered participants

13 speakers

21 games showcased in Indie Festival

18+ countries represented

150+ companies represented



EVENT FEATURES

Check the Dev.Play website for more details!

500+ EXPECTED PARTICIPANTS

EXPERT LECTURES BY INDUSTRY VETERANS

NETWORKING OPPORTUNITIES

VIP SIDE EVENTS

LIVE-STREAMED INDIE FESTIVAL

ON-SITE INDIE EXPO

DEV.PLAY AWARDS

OFFICIAL PARTY



PAST SPEAKERS

Previous editions of Dev.Play featured industry-renowned guests.



Guillaume de Fondaumiere Co-CEO, Quantic Dream



Callum Underwood

Director,

Robot Teddy



Ian Livingstone
Co-founder
Games Workshop



Johanness Roth
Managing Director
Mimimi Games



Warren Spector
Studio Director,
Otherside Entertainment



Cyril BarrowOperations Manager,
Rovio



Jason della Rocca
Co-Founder,
Execution Labs



Harri Manninen
Founding Partner,
Play Ventures



Candace Thomas
Senior Game Designer,
Blizzard Entertainment



Nicole Senger Maas
Art Director,
EA Sports



Leanne Loombe
Director,
Riot Forge



Mike Laidlaw
Creative Director,
BioWare

*Company and job title valid at the moment of their participation

LOCATION

Home to Romania's game development hub, Bucharest is a dynamic and energetic city, with an exciting nightlife.

The conference will take place at the Aula Magna of the "Polytehnica" University of Bucharest, a brand new events center.



INDIE FESTIVAL & EXPO

With a dedicated livestreamed indie festival and on-site expo, with games being showcased by professional streamers on Steam, Twitch and YouTube, the Dev.Play Indie Festival is a great opportunity for independent studios to present their games to publishers and to the global public, and to get more downloads and wishlists.



Examples of past participating titles

Festival Schedule

Due to new Steam regulations, the Indie Festival is now split in 4 days throughout the year, each with a focus on specific genres.

- Strategy & Tactics April
- · Platformer & Puzzle June
- · Multiplayer & Co-op September
- Roguelike & Roguelite November

Each Indie Festival Day will include 10 hours of live streaming by professional streamers playing a curated selection of participating games and developer interviews, along with a dedicated Steam Sale page and potential featuring*.

Besides the 4 online days, the Dev.Play on-site expo will showcase up to 20 unreleased games from the Indie Festival.



PAST PARTNERS

Our previous sponsors and partners include

















































































SPONSORSHIP PACKAGES

	DEV PLAY	DIAMOND	PLATINUM	GOLD	SILVER
Main Sponsor	"Powered by" tag (Contact us)	Yes			
On-Site Presence & Branding	Booth OR Branded Area OR Activation* (includes branded prints)	Yes	Yes	Yes	Activation Only
	Main stage branding	Yes			
	Career Wall slots	10	8	5	5
	Logo on official spider	Yes	Yes	Yes	Yes
Branded content	Branded speaking session / panel / workshop	1 (optional)	1 (optional)		
	Video commercials during breaks (15 - 30 sec)	8+ displays	6+ displays	4+ displays	2+ displays
Conference access	Full Passes	7	5	3	2
	VIP Side Event Access	2	1		
Digital branding	Listed as sponsor on website (homepage & sponsor page)	Diamond listing	Gold listing	Silver listing	Bronze listing
	Message in newsletter	Yes	Yes		
	Shoutout on event Discord hub	Yes	Yes	Yes	Yes
	Posts on Dev.Play & RGDA site / Facebook	5	3	2	1
Package availability Package cost		x2	х5	х5	unlimited
		16,500 €	9,000 €	5,500 €	3,000 €

^{*}Refer to next slide for a list of branded areas and activations corresponding to each sponsorship level. Platinum and Gold options can also choose a standard booth (8sqm or 6 sqm, each with table, 2 chairs and branding).

OTHER SPONSORSHIP OPTIONS

2024 Special

Indie Festival Partnership

Livestream showcase & on-site expo

Diamond-level conference branding

€ 16,500

2024 Special

VIP Side Event Sponsor

1-Day group trip to Royal Peles Castle!

Platinum-level conference branding

€ 10,000

2024 Special

Official Party Sponsor

Exclusive Dev.Play party sponsor

Platinum-level conference branding

€ 10,000

Platinum-level Options

VIP Dinner Sponsor

€ 8,500

Main Lounge Sponsor

€ 8,500

Gold-level Options

VIP Lounge Sponsor

€ 5.500+

Dev.Play Awards

€ 5,500

Lanyards Sponsor

€ 5.500+

- *Indie Festival streamed live on YouTube, 4 days throughout the year, including Dev.Play week.
- *Indie Festival + on-site expo offered with priority as Diamond-level package deal. May also be available as 5 individual Gold-level options.
- * VIP Exclusive 1-Day Trip to Sinaia, with visit to the Royal Peles Castle.
- * Party options includes venue (Expirat Club), branded drinks and resident DJ.
- * Happy Hour & Coffee Breaks cost subject to catering details.
- * Video commercials package includes 5 video displays for 1 day.

Bronze-level Options & extras

Happy Hour Sponsor

€ 3,000

Coffee Break Sponsor

€ 3,000

Video Commercial

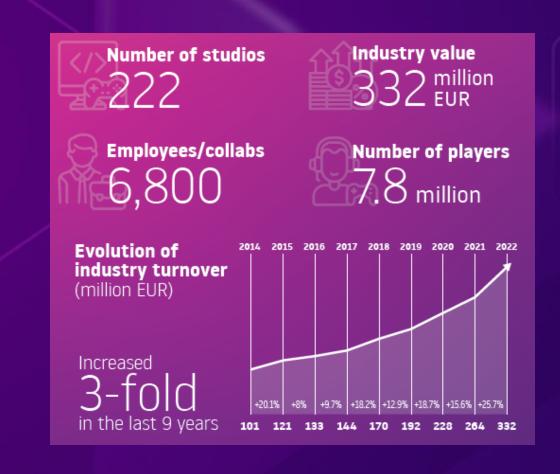
€ 1,750

ANNEX: THE GAMES INDUSTRY

The Romanian game development industry employs about **7000 people** and has generated a revenue of about **€332M** in 2023.

There are over **220 game dev studios** in Romania today, ranging from indie studios with 2 people to industry giants with over 1000 people, such as EA, Ubisoft or Gameloft.

Games are a booming business globally, expected to reach over \$206Bn in value in 2026.



ANNEX: ABOUT RGDA

DEV.PLAY is an event organized and managed by RGDA - The Romanian Game Developers Association.

RGDA was founded in 2013 with the mission to develop and promote the game development industry in Romania.

Its members currently cover over 90% of the local game dev professionals.



PROMOTE the local games industry to the general public

Contribute to the development of EDUCATION towards this field

Develop a strong COMMUNITY of game developers in Romania

Take actions towards obtaining increasing GOVERNMENT SUPPORT for the industry

CONTACT US!



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